

# ENABLING NATIONAL POLICY ON INTELLECTUAL PROPERTY TO SUPPORT NATIONAL DEVELOPMENT

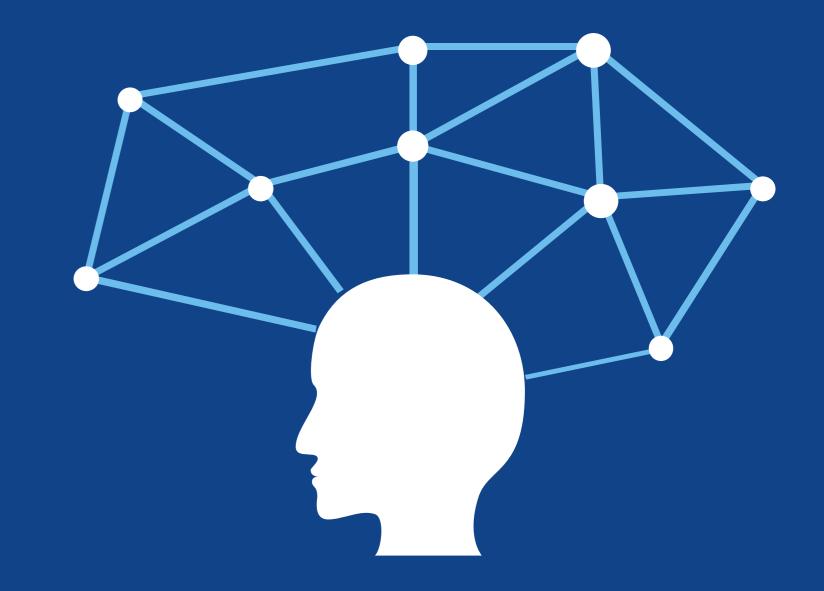
Dede Mia Yusanti
Director of Patent, Integrated Circuit Layout Design and Trade Secret
JAKARTA, NOVEMBER 19<sup>th</sup> 2020

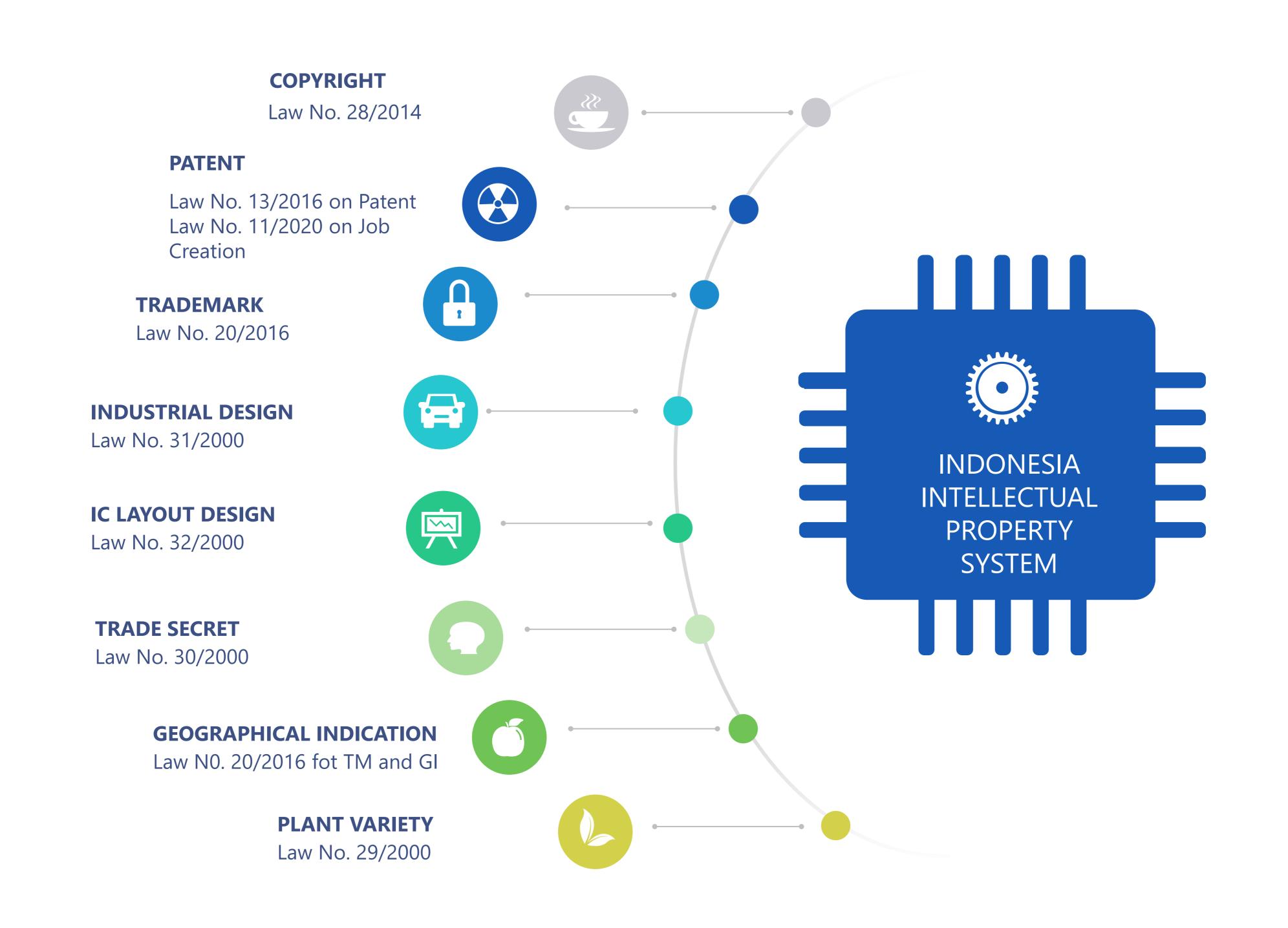
# INTELLECTUAL PROPERTY AND ECONOMIC DEVELOPMENT

- KEY FACTOR FOR ECONOMIC DEVELOPMENT
- MICROECONOMIC:
  PROTECTION FOR MONEY AND TIME INVESTMENT
- MACROECONOMIC:
  ENCOURAGING DOMESTIC INNOVATION AND FDI AND
  THEREFORE PROMOTES ECONOMIC DEVELOPMENT
- ACCESS TO TECHNOLOGY:

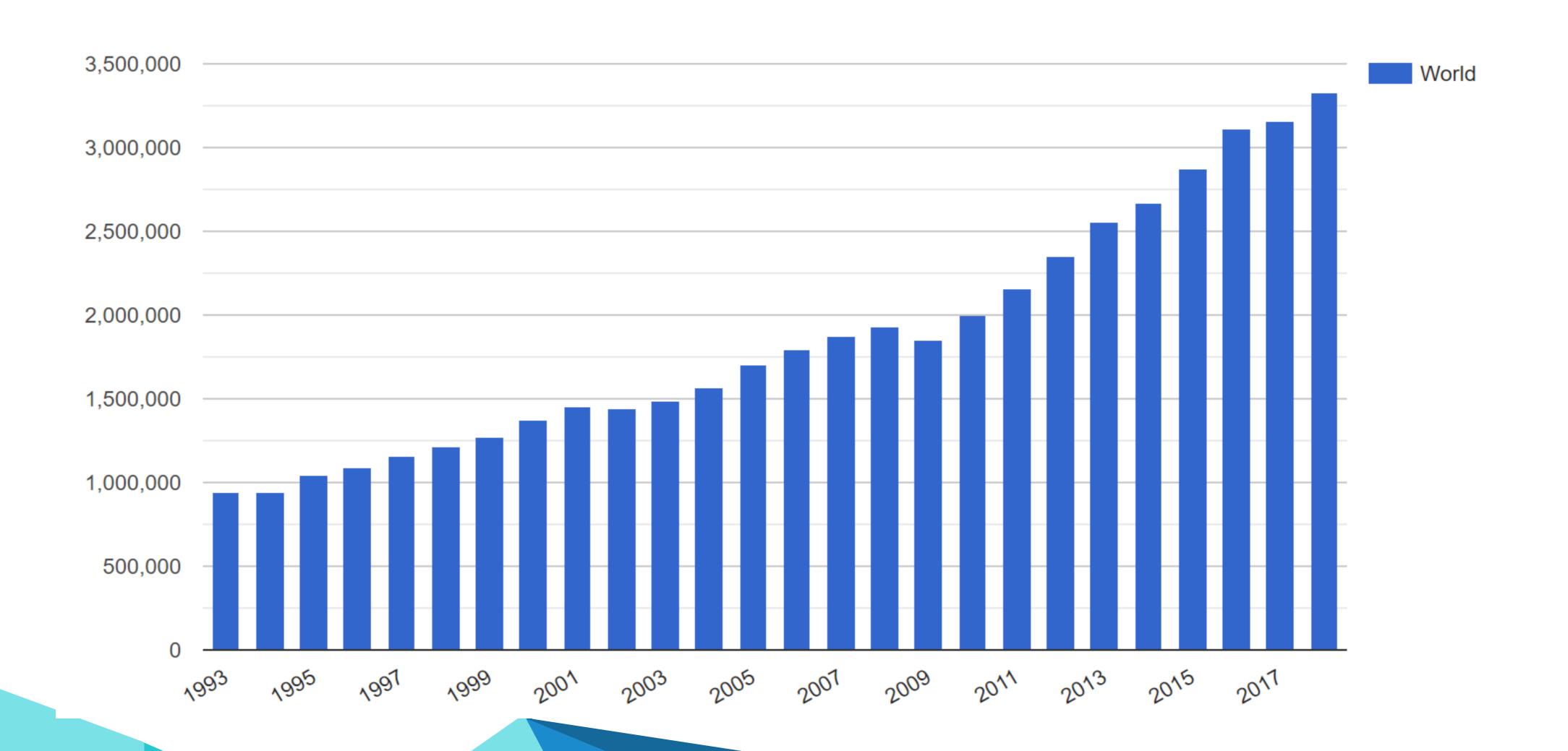
  LONG-TERM ECONOMIC GROWTH IS DUE LARGELY TO

  TECHNOLOGICAL CHANGE

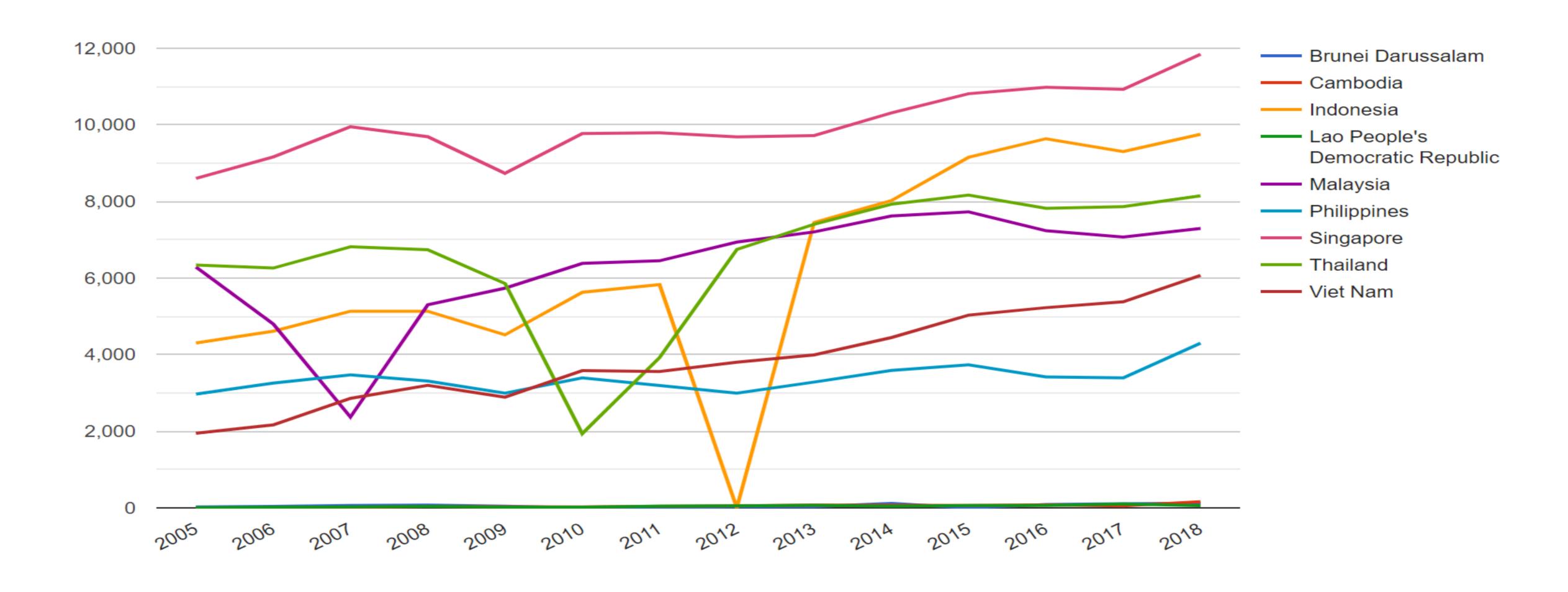




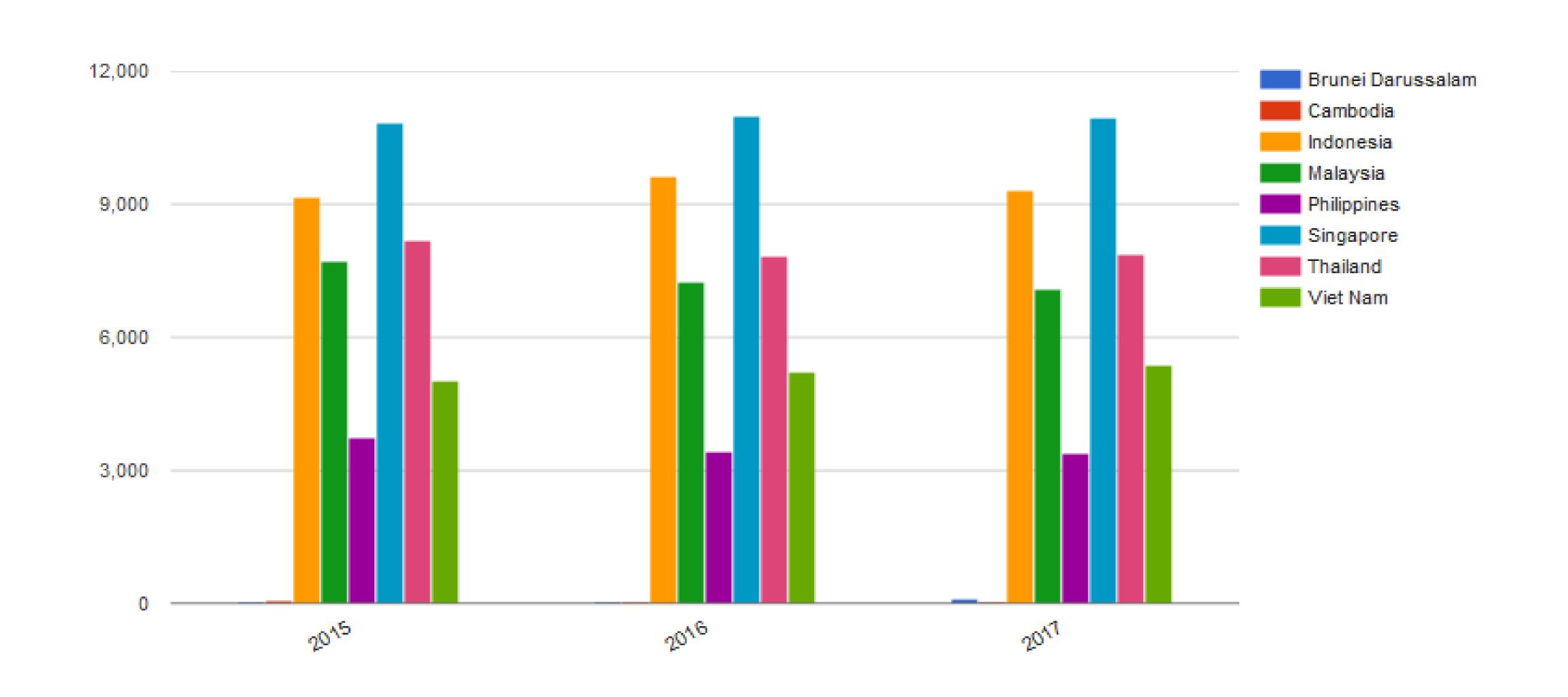
### PATENT - WORLD



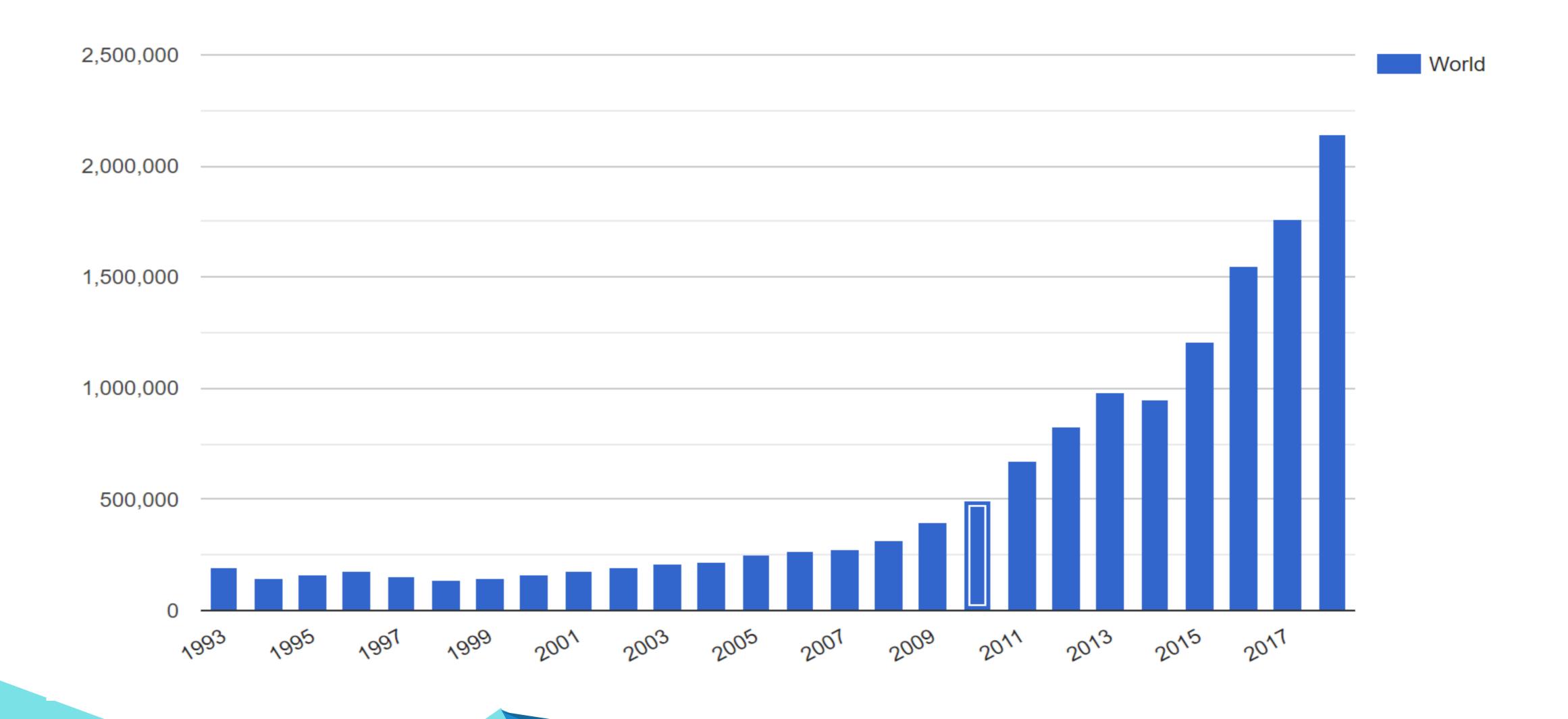
#### PATENT - ASEAN



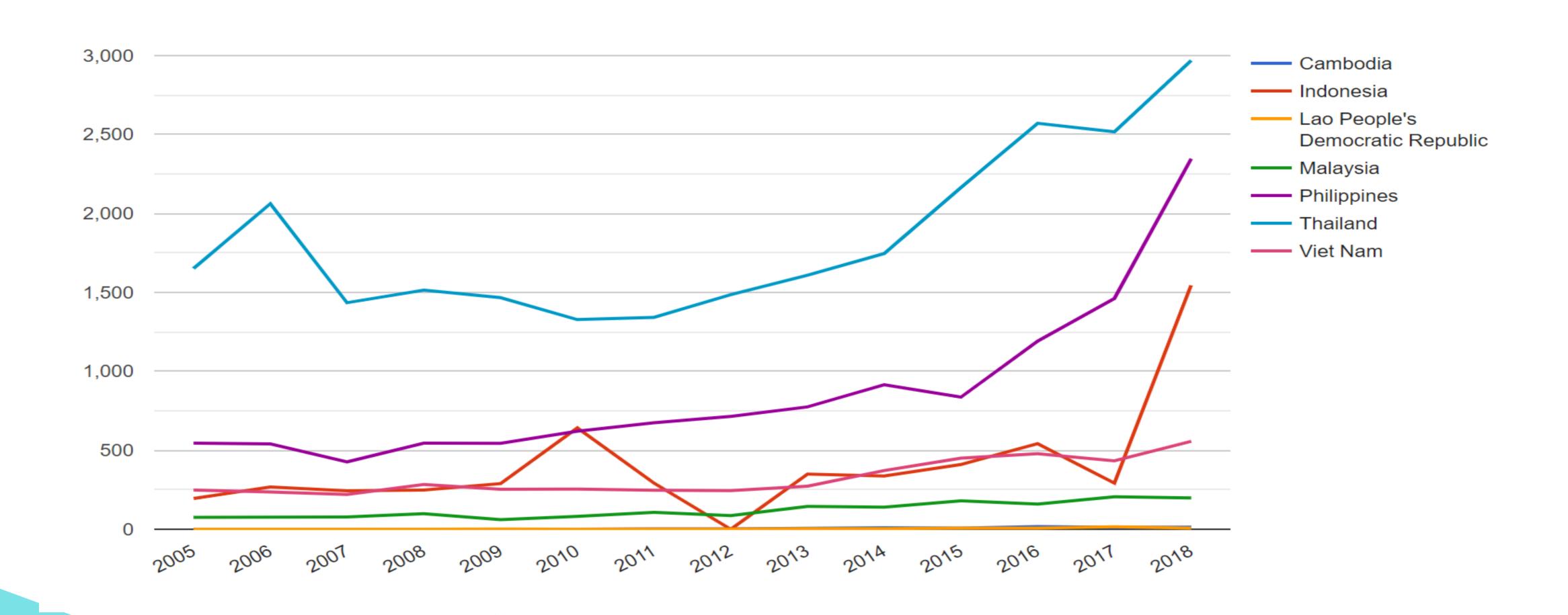
## PATENT APPLICATIONS IN ASEAN COUNTRIES



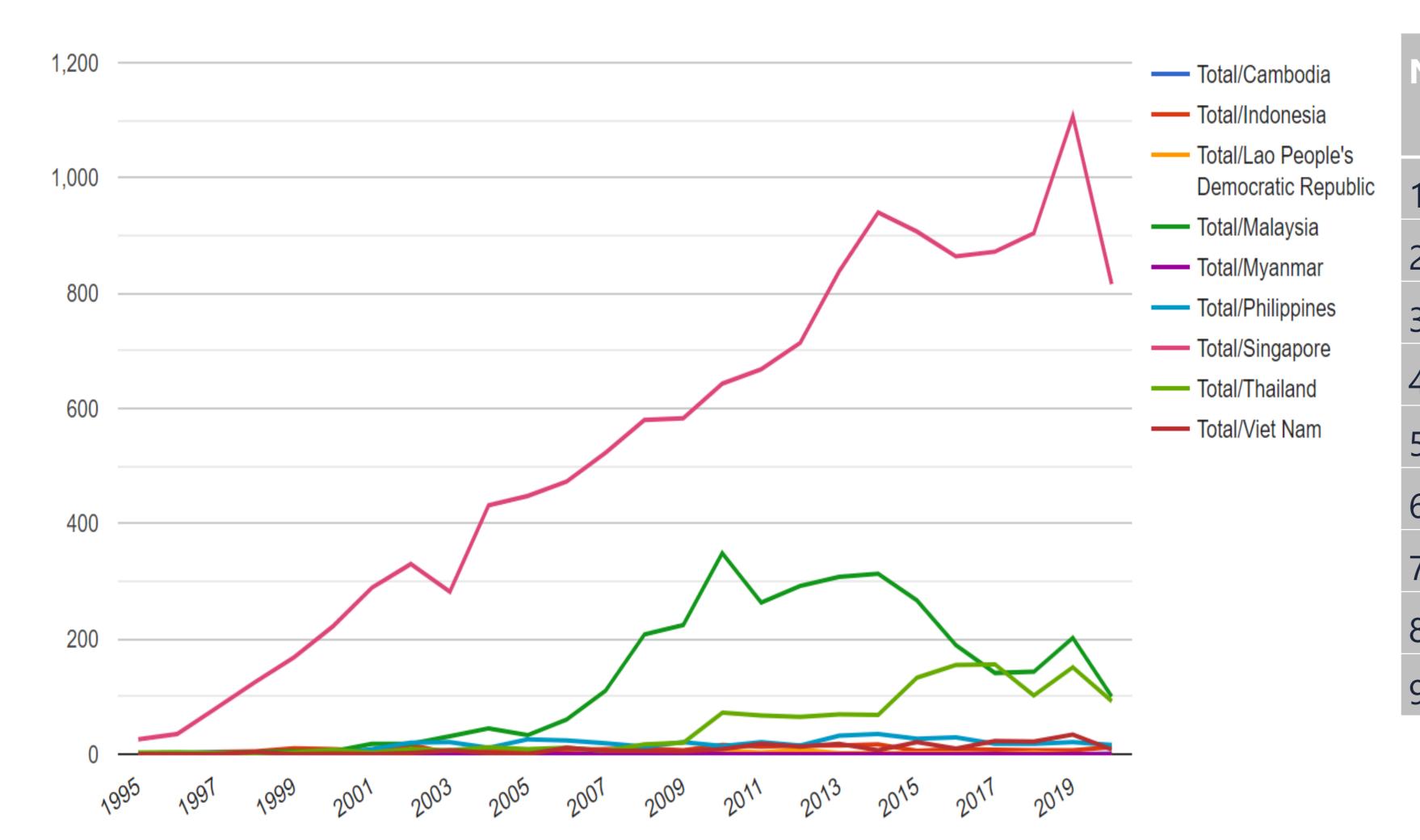
### UTILITY MODELS - WORLD



### UTILITY MODELS - ASEAN

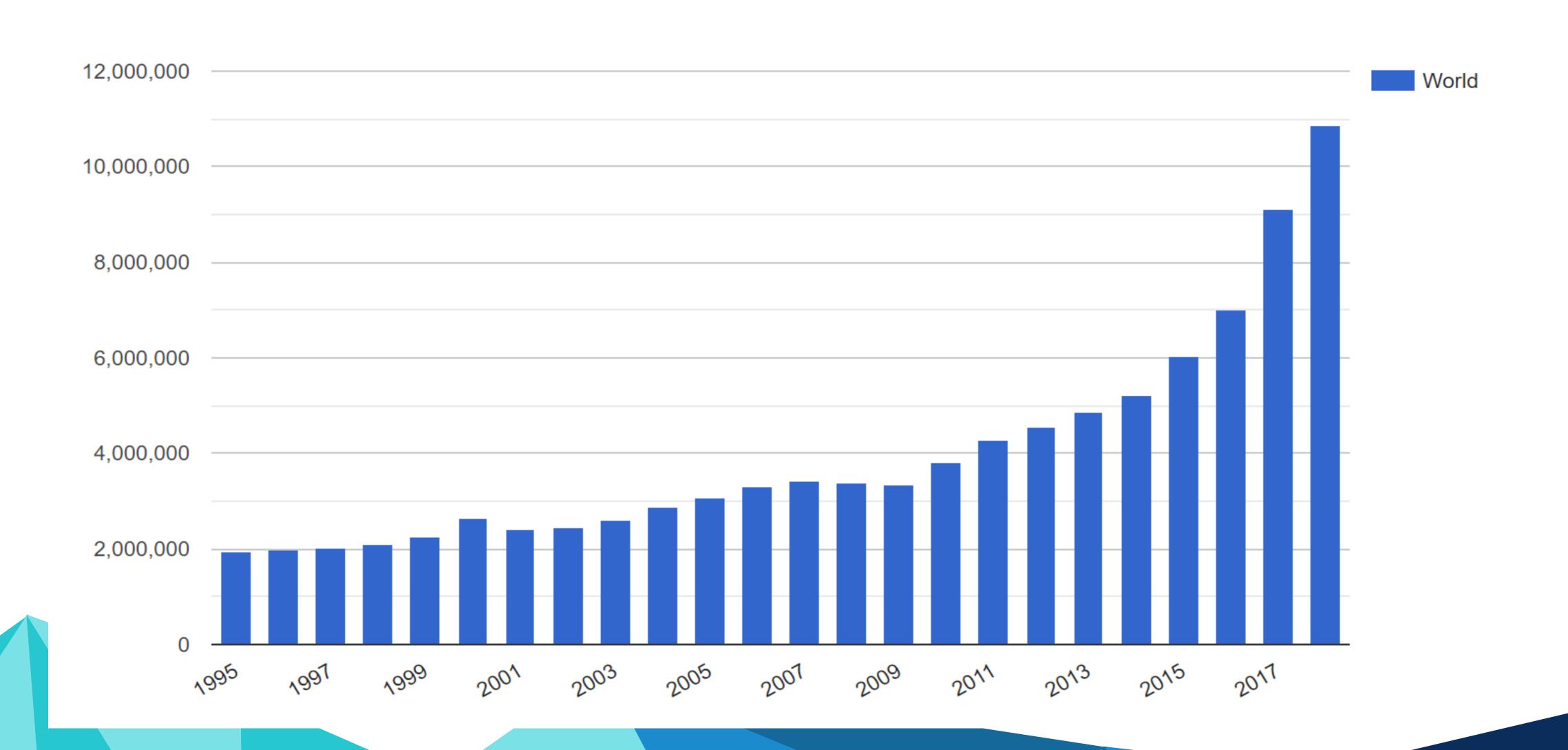


## PCT - ASEAN

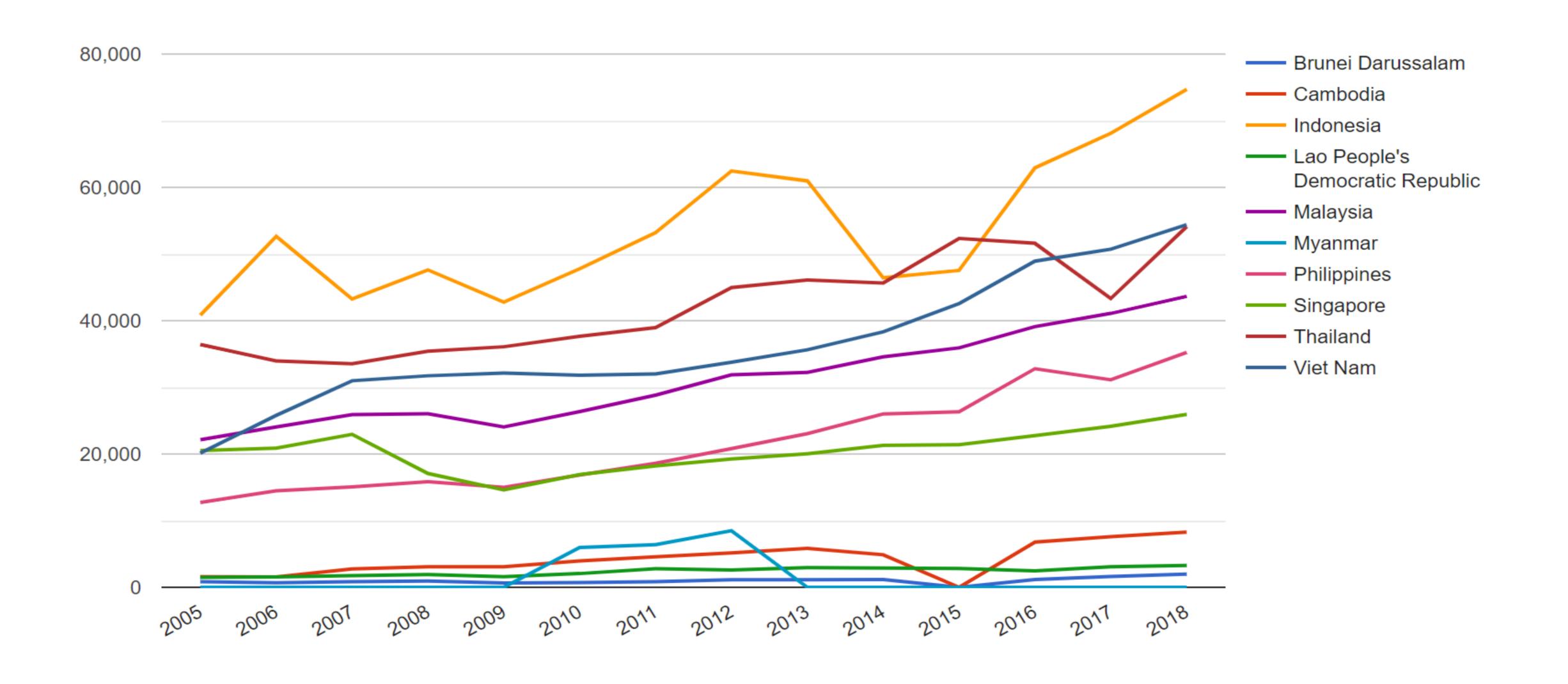


No.	Country	PCT appl.	PCT appl.
		(2018)	(2019)
1.	Singapore	904	1107
2.	Malaysia	143	202
3.	Thailand	102	151
4.	Phillipines	18	21
5.	Vietnam	22	34
6.	Indonesia	7	7
7.	Lao PDR	3	0
8.	Myanmar	0	0
9.	Cambodia	0	0

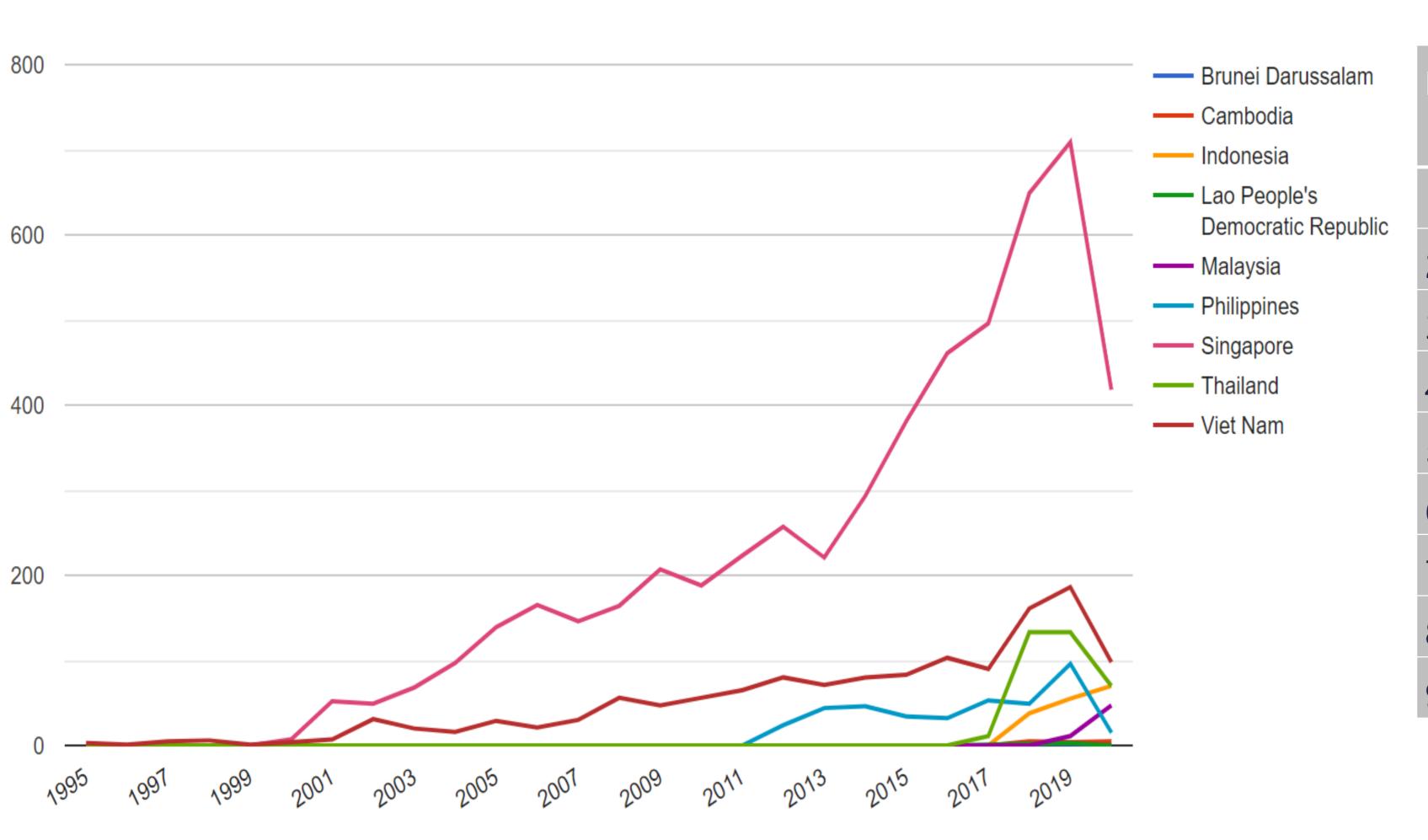
#### TRADEMARK - WORLD



# TRADEMARK - ASEAN

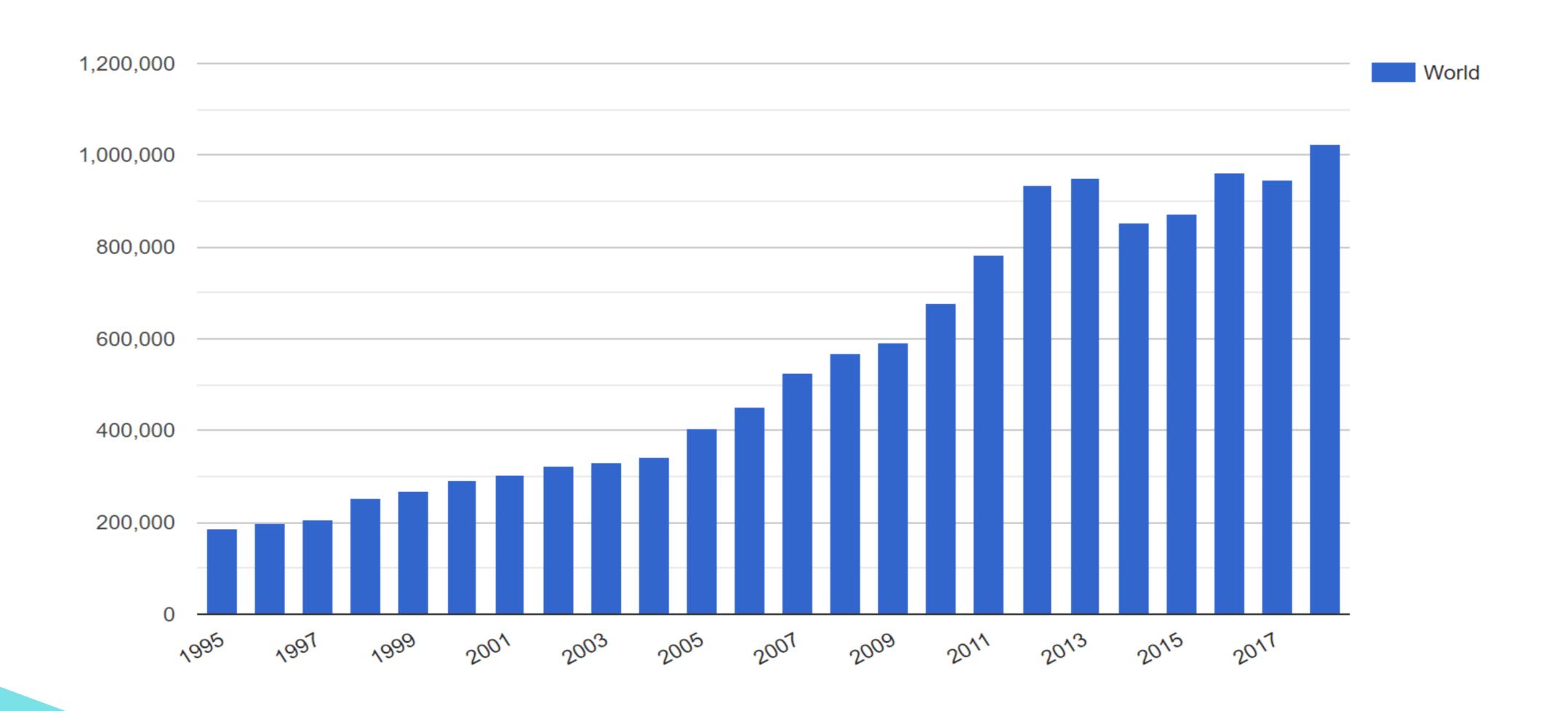


# MADRID - ASEAN

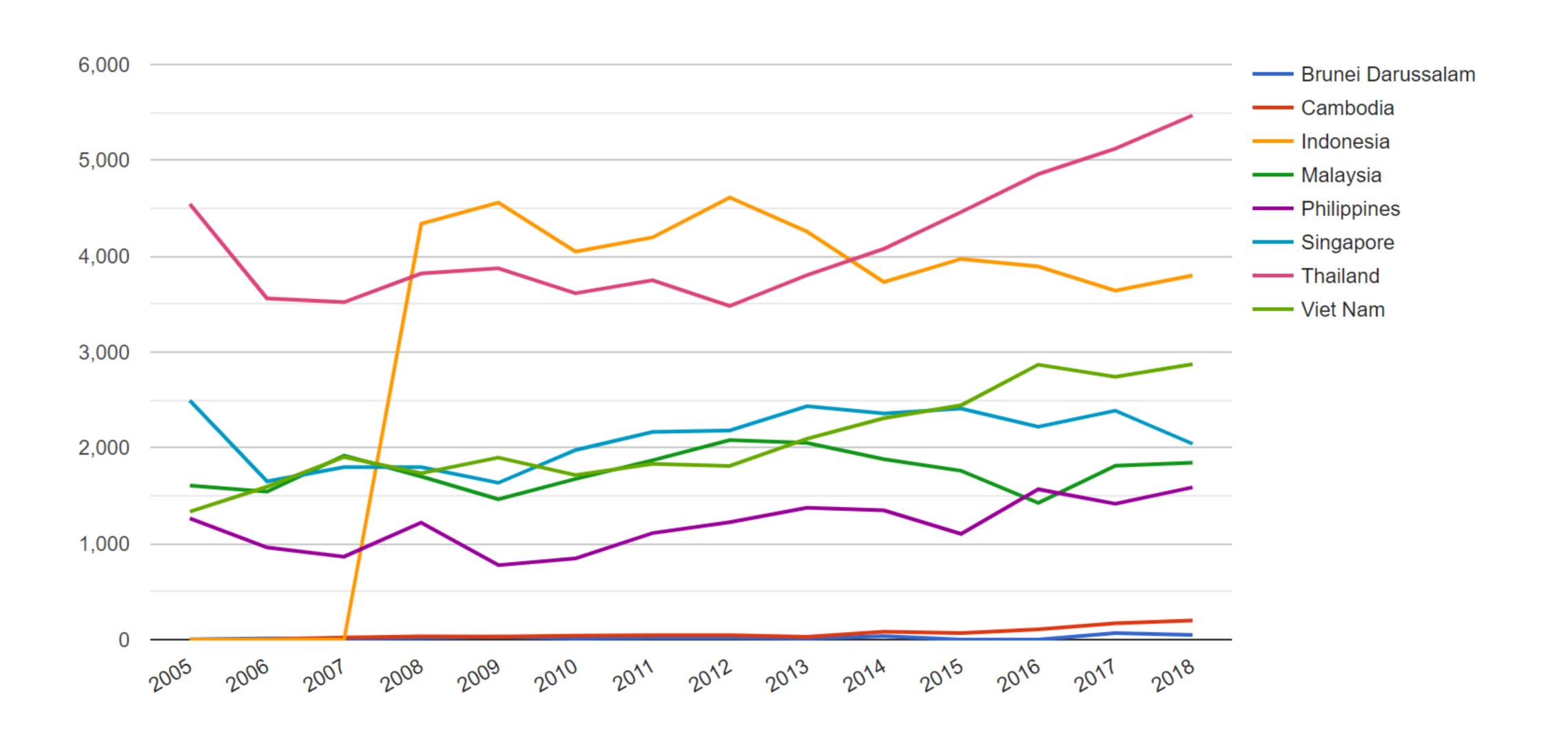


No.	Country	Madrid	Madrid
		appl. (2018)	appl. (2019)
1.	Singapore	659	732
2.	Vietnam	159	189
3.	Thailand	142	138
4.	Phillipines	50	89
5.	Indonesia	47	58
6.	Malaysia	10	21
7.	Cambodia	5	4
8.	Lao PDR	0	0
9.	Myanmar	0	0

#### INDUSTRIAL DESIGN - WORLD



### INDUSTRIAL DESIGN - ASEAN





01

Global Innovation Index (GII)

From Cornell University, INSEAD and World Intellectual Property Organization (WIPO). Indonesia rank 85/131

02

Global IP Index (GIP)

From Global Innovation Policy Center of US Chamber. Indonesia rank 46/53

03

Global Competitiveness Index (GCI)

From the World Economic Forum. Indonesia rank 50/141

## INDONESIA IN GII

#### Lower middle-income economies (29 in total)

1	Viet Nam (42)
2	Ukraine (45)
3	India (48)
4	Philippines (50)
5	Mongolia (58)
6	Republic of Moldova (59)
7	Tunisia (65)
8	Morocco (75)
9	Indonesia (85)
10	Кепуа (86)

区	KNOWLEDGE & TECHNOLOGY OUTPUTS	17.9	71
6.1	Knowledge creation	5.7	101
6.1.1	Patents by origin/bn PPP\$ GDP	0.4	85
6.1.2	PCT patents by origin/bn PPP\$ GDP	0.0	98
6.1.3	Utility models by origin/bn PPP\$ GDP	0.4	38
6.1.4	Scientific & technical articles/bn PPP\$ GDP	0.7	126 O
6.1.5	Citable documents H-index	14.0	56
6.2	Knowledge impact	27.0	55
6.2.1	Growth rate of PPP\$ GDP/worker, %	2.9	30 •
6.2.2	New businesses/th pop. 15-64.Q	0.3	106
6.2.3	Computer software spending, % GDP	0.0	32 •
6.2.4	ISO 9001 quality certificates/bn PPP\$ GDP	1.6	88
6.2.5	High- and medium high tech manufacturing, % (0)	296	38 ♦
6.7	Knowledge diffusion	21.1	72
6.3.1	Intellectual property receipts, % total trade	0.0	76
6.3.2	High-technict exports % total trade	3.0	45
6.3.3	ICT services exports, % total trade	0.6	94
6.3.4	FDI net outflows, % GDP	-0.1	121 O

#### BUSINESS SOPHISTICATION...... 17.8 114 Knowledge workers...... 8.9 Knowledge-intensive employment, %...... 14.5 Firms offering formal training, % © 7.7 94 ○ ◊ GERD performed by business, % GDP...... 0.0 Females employed w/advanced degrees, %....... 5.9 Innovation linkages..... University/industry research collaboration†..... 33 • • 26 • • 97 O JV-strategic alliance deals/bn PPP\$ CDP..... 52.5 Patent families 2+ offices/bn PPP\$ GDP..... 0.0 5.3 Knowledge absorption..... 5.3.1 Intellectual property payments, % total trade......... 5.3.2 High-tech imports, % total trade...... 5.3.3 ICT services imports, % total trade..... 5.3.4 FDI net inflows, % GDP..... 5.3.5 Research talent, % in business enterprise......

*	CREATIVE OUTPUTS	17.8	83
7.1	Intangible assets	24.7	74
7.11	Trademarks by origin/bn PPP\$ GDP	16.8	97
7.1.2	Global brand value, top 5,000, % GDP	35.8	42
7.1.3	Industrial designs by origin/bn PPP\$ GDP	0./	70
7.14	ICTs & organizational model creation+	65.4	27 • •
7.2	Creative goods and services	12.9	69
7.2.1	Cultural & creative services exports, % total trade	0.0	98
7.2.2	National feature films/mn pop. 15-69	0.6	97 O
7.2.3	Entertainment & Media market/th pop. 15-69	2.4	51 ♦
7.2.4	Printing and other media, % manufacturing	8.0	74
7.2.5	Creative goods exports, % total trade	2.3	25 •
7.3	Online creativity	8.6	91
7.3.1	Generic top-level domains (TLDs)/th pop. 15-69	1.5	89
7.3.2	Country-code TLDs/th pop. 15-69	0.6	95
7.3.3	Wikipedia edits/mn pop. 15-69	31.7	92
7.3.4	Mobile app creation/bn PPP\$ GDP	4.6	56

#### VIETNAM

$\square$	KNOWLEDGE & TECHNOLOGY OUTPUTS	31.7	37	•
6.1	Knowledge creation	11.1	75	
6.1.1	Patents by origin/bn PPP\$ GDP	0.9	66	
6.1.2	PCT patents by origin/bn PPP\$ GDP	0.0	82	
61.3	Utility models by origin/bn PPP\$ GDP	0.5	36	
6.1.4	Scientific & technical articles/bn PPP\$ GDP	7.9	61	
6.1.5	Citable documents H-index	12.8	59	
6.2	Knowledge impact	37.2	21	•
6.2.1	Growth rate of PPP\$ GDP/worker, %	6.1	4	• •
6.2.2	New businesses/th pop. 15-64.@	1.1	81	
6.2.3	Computer software spending, % GDP	0.0	37	
6.2.4	ISO 9001 quality certificates/bn PPP\$ GDP	5.3	52	•
6.2.5	High- and medium-high-tech manufacturing, %	40.0	23	•
		40.7		
6.3	Knowledge diffusion	46.7	14	• •
6.3.1	Intellectual property receipts, % total trade	n/a	n/a	
6.3.2	High-tech net exports, % total trade	33.2	2	• •
6.3.3	ICT services exports, % total trade	0.1	126	0
6.3.4	FDI net outflows, % GDP	0.3	86	

*₩*	CREATIVE OUTPUTS	32.7	38	•
7.1	Intangible assets	38.7	33	•
7.1.1	Trademarks by origin/bn PPP\$ GDP	85.5	20	• •
7.1.2	Global brand value, top 5,000, % GDP	100.8	19	
7.1.3	Industrial designs by origin/bn PPP\$ GDP	2.7	43	
7.14	ICTs & organizational model creation+	54.4	63	
7.2	Creative goods and services	27.7	32	•
7.2.1	Cultural & creative services exports, % total trade	0.0	97 (	0
7.2.2	National feature films/mn pop. 15-69. <sup>⊕</sup>	1.2	83	
7.2.3	Entertainment & Media market/th pop. 15-69	2.3	52	0
7.2.4	Printing and other media, % manufacturing	0.9	66	
7.2.5	Creative goods exports, % total trade	5.6	11	• •
7.3	Online creativity	25.7	42	•
7.3.1	Generic top-level domains (TLDs)/th pop. 15-69	2.4	72	•
7.3.2	Country-code TLDs/th pop. 15-69	2.2	67	•
7.3.3	Wikipedia edits/mn pop. 15-69	43.5	75	•
7.3.4	Mobile app creation/bn PPP\$ GDP	57.6	10	• •

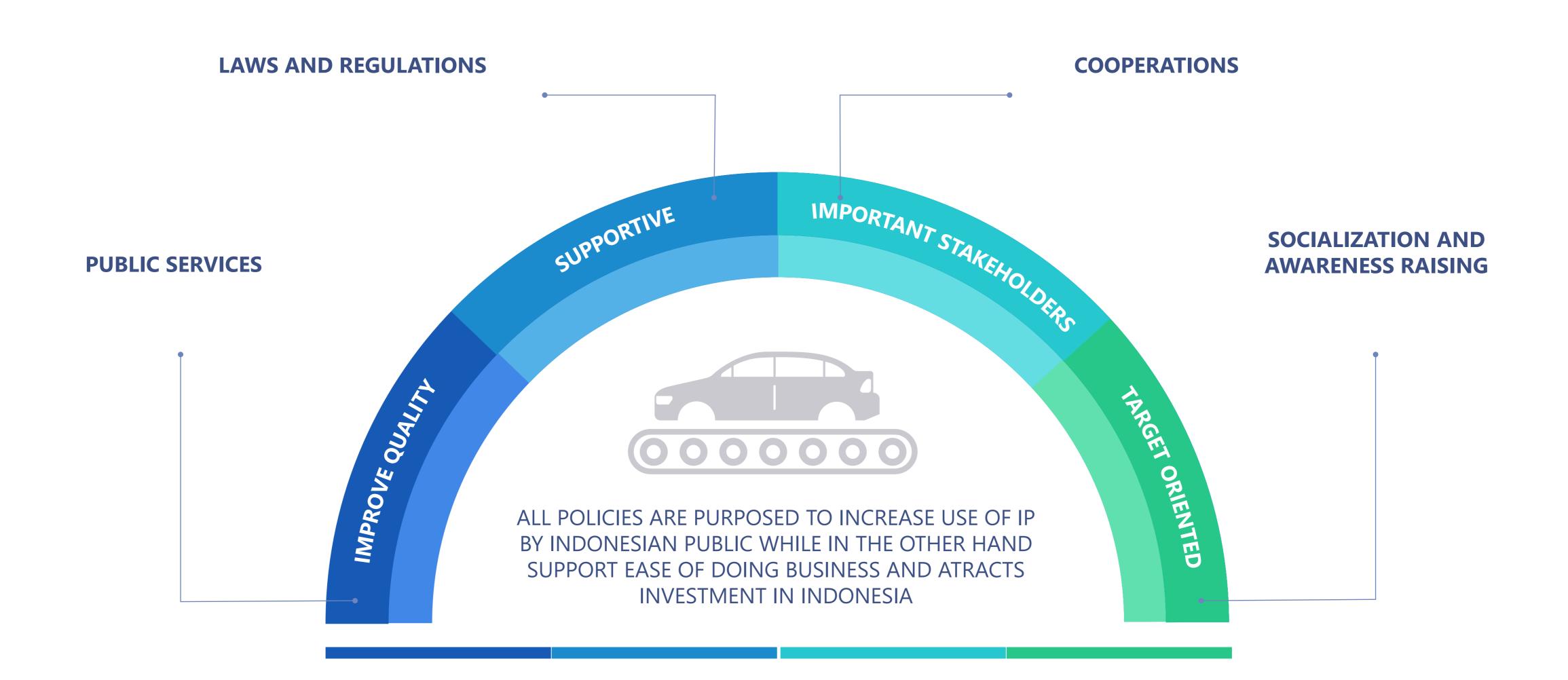
## INDONESIA POSITION IN ASEAN IN GII

		RANK	SCORE
	Singapore	9	58,69
	Malaysia	37	42,72
	Vietnam	47	38,34
	Thailand	51	37,57
1	Brunei Darussalam	71	32,89
A 180	Phillipines	73	32,48
101	Indonesia	85	30,10
7	Cambodia	101	27,05

## 3 PILLARS OF IP



## DGIP POLICY



#### IMPROVEMENT PUBLIC SERVICES

#### **ONLINE APPLICATION**

All IP applications are done by online system, including all submissions of documents



#### **COMMUNICATION DAN ONLINE DOCUMENT SUBMISSION**

 Online communication and documents submission by email and IT application



- Live chat
- Call centre

#### SIMPLIFY PROCESS, BACKLOG HANDLING

- Continuously improved avoid unnecessary requirements
  - Finish applications on time
  - Continously reduced number backlog documents

03



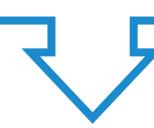
#### **EXAMINATION GUIDELINE AVAILABILITY**

- The first time DGIP issued substantive examination guideline published for public
- As a reference for examiners and applicants



04



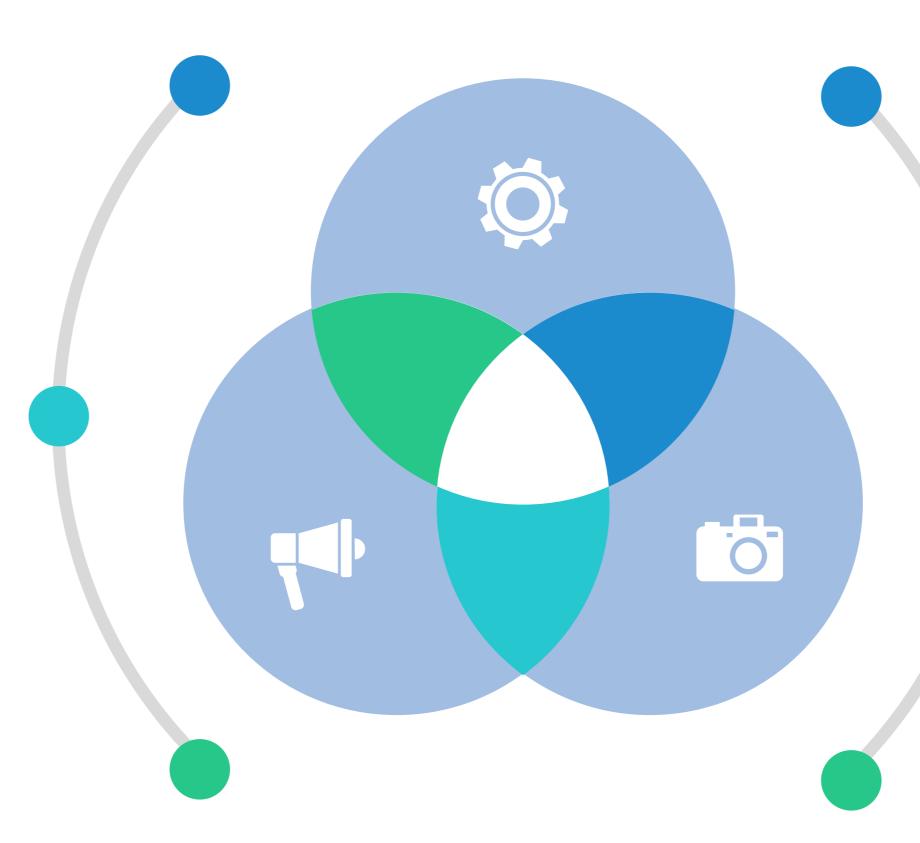




### LAWS AND REGULATIONS

#### IMPLEMENTING REGULATIONS OF IP LAWS

- To clarify provisions in the IP Law, especially the Patent Law
- Eliminating overlapping provisions
  - Better in compliance with international standard

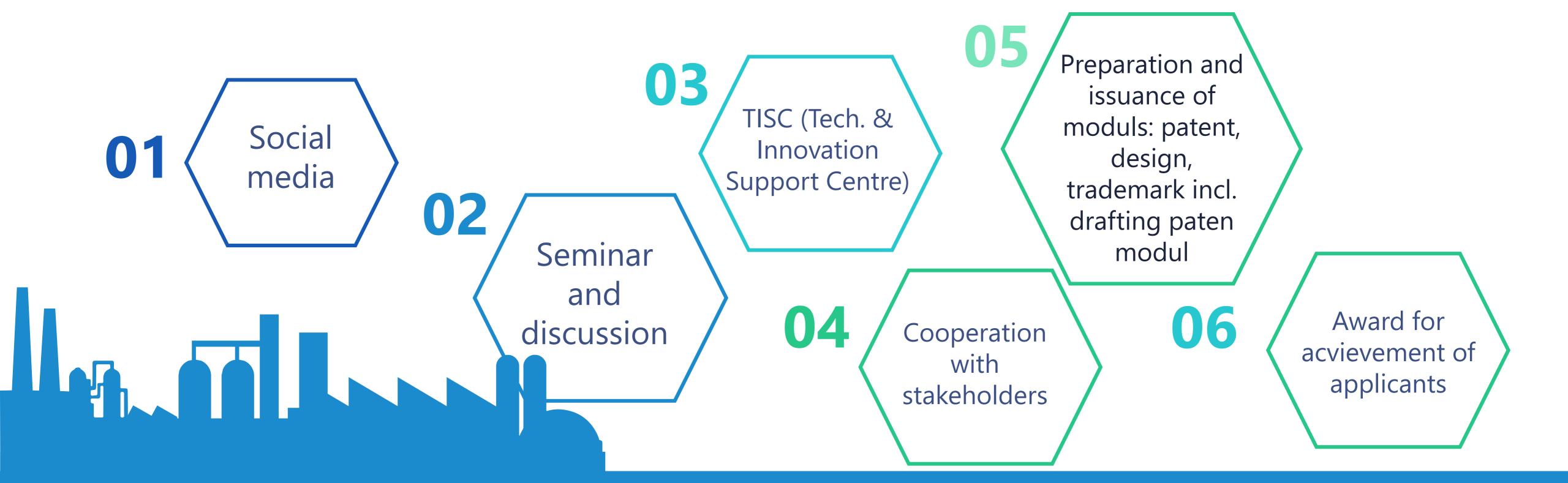


## Law of Job Creation (Omnibus Law)

Shortening examination period of Simple patent and trademark applications in certain condition For Simplem patent from 12 to months and TM with no objection is 30 days and normal 90 days

## REVISION OF PATENT AND INDUSTRIAL DESIGN LAWS

- To be complied with international standard
- Encourage innovation
- Adaptive with technology development
- Shortening period of examination
- As Indonesia intention to accede Hague system



#### SOCIALIZATION AND AWARENESS RAISING

Benefit of protection, disadvantageous if not protected, how to apply, success story, drafting patent, how to enforce the rights and even facilitation of substantive examination

#### INCENTIVES AND OTHER FACILITATIONS

# REDUCTION FEE FOR SME/UNIVERSITY/GOV. R&D

FOR APPLICATION AND OTHER FEES GOV. REGULATION 28/2019

# FACILITATION FOR SUBSTANTIVE EXAMINATION IN SOME PROVINCES

FOR INDUSTRIES, SMES AND UNIVERSITIES



#### ANNUAL FEE INCENTIVES

MIN. REGULATIONS NO. 20/2020

# COOPERATION WITH OTHER GOV, INSTITUTIONS FOR IP APPLICATIONS FACILITATION

MIN. OF TOURISM – CREATIVE ECONOMY AGENCY
MIN. OF RESEARCH AND TECH.
MIN. OF INDUSTRY
MIN OF TRADE
MIN OF SMES., ETC

## OTHER EFFORTS

MIN OF FINANCE REG. ON ROYALTY FOR GOV. OFFICIAL

- For inventor, designer and breeder
- Incl. gov. official active, retired and already died for heirs
- Still in discussion



Min. regulation on special fees (Min. reg 20/2020)

Annual fee 0,- rupiah starting from years 6th with prerequisite:

- ✓ not commercial yet,
- ✓ Has to be applied each year to DGIP

LAW ENFORCEMENT

Online complaint submission

